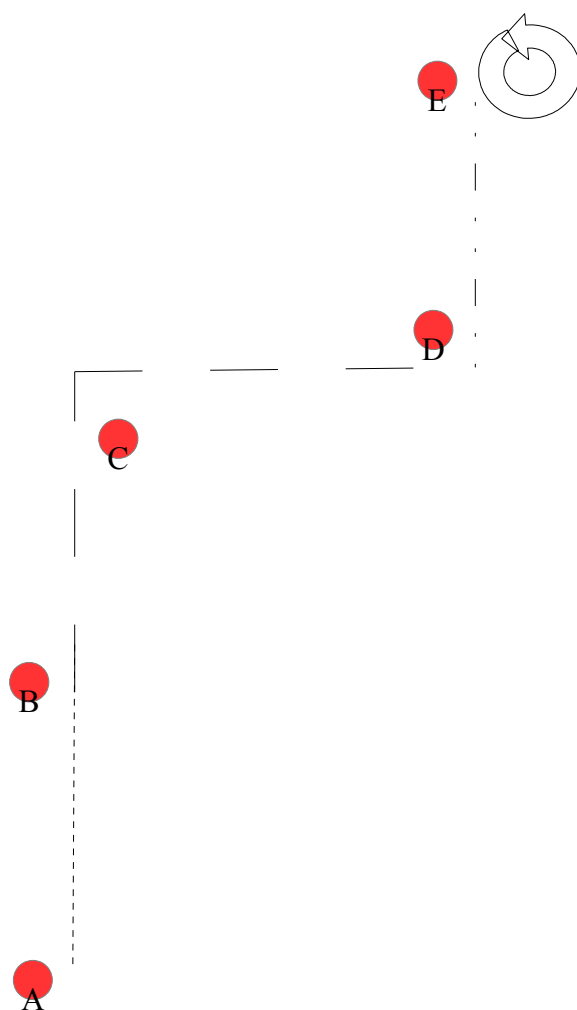


## Western Horsemanship Walk and Trot



1. Il concorrente si deve posizionare al cono A
2. A-B passo
3. B-D trotto
4. D-E trotto esteso
5. E stop. 360° sx. Uscire al passo